



**PLANNING & ZONING**  
COMMUNITY DEVELOPMENT DEPARTMENT  
P.O. BOX 2432  
ORANGE BEACH, ALABAMA 36561



## **BOARD OF ADJUSTMENT REGULAR MEETING AGENDA**

**MONDAY, DECEMBER 21, 2015, 5:00 P.M.  
CITY COUNCIL CHAMBER  
4099 ORANGE BEACH BLVD.**

**A. CALL TO ORDER**

**B. ROLL CALL**

**C. APPROVAL OF MINUTES**

1. Approval of minutes from the Regular Meeting on November 16, 2015.

**D. VARIANCES**

1. **CASE NO. 1201-V-15 - VARIANCE - LOTS 9 AND 10, SWEETWATER BAYOU SUBDIVISION - OWNER/APPLICANT: CUMMANS CONSTRUCTION** - Request by the applicant for a variance to Section 4.03, Minimum Setbacks, to reduce the rear setback from 30 feet to 15 feet for the purpose of constructing mini warehouses. The subject property is Lots 9 and 10 in the Sweetwater Bayou Subdivision and is in the GB (General Business) zoning district.

**E. APPEALS**

**F. NEW BUSINESS**

**G. OTHER BUSINESS**

**H. ADJOURN**

Copies of the applications are available from the City of Orange Beach Planning Division located at 4101 Orange Beach Blvd., Orange Beach, Alabama, Monday through Friday between the hours of 8:00 a.m. and 5:00 p.m.

All items on this agenda are scheduled for action unless specifically noted otherwise. Unless otherwise stated, items may be taken out of the order presented at the discretion of the Chairperson. Any item listed on this agenda may be taken out of order if so requested by the applicant, staff, or a member of the Board of Adjustment. The Board of Adjustment may impose time limitations, as necessary, on individuals wishing to be heard on agenda items.

Notice: This meeting has been properly noticed and posted at the following locations:

Orange Beach City Hall, 4099 Orange Beach Blvd.  
Orange Beach Community Development Building, 4101 Orange Beach Blvd.  
Orange Beach Justice Center, 4480 Orange Beach Blvd.  
Orange Beach Post Office, 25778 John M. Snook Dr.

Actions: All actions on variances and appeals are final unless the application or aggrieved party files a motion for judicial relief to the Circuit Court.